

Branch Name:	MCA
Program Code:	CS201
Course Name:	DATA STRUCTURES-II
Course Code:	1CS3010403T
Pre-requisite Course:	Basic knowledge of programming language like C, C++

Course Objectives:

1. To extend proficiency in implementation of Data Types.
2. To be able to carry out the study of various Algorithms of Time and Space Complexity.
3. To get a good quality understanding of applications of Data Structures.

Teaching Scheme (Hours per week)				Evaluation Scheme (Marks)				
Lecture	Tutorial	Practical	Credit	Theory		Practical		Total
				University Assessment	Continuous Assessment	University Assessment	Continuous Assessment	
3	-	-	3	60	40	-	-	100

Subject Contents:

Sr. No	Topic	Total Hours	Weightage (%)
1	Introduction to Nonlinear Data Structures : Nonlinear Data Structure Component. Definition of Tree, Representation of Tree, Basic Terminology of Tree, Types of Tree, Binary Tree, Conversion of General Tree to a Binary Tree, Understanding and Implementing Binary Tree Traversal, Constructing a Binary Tree from Traversal Results, Storage Representation and Manipulation of Binary Tree, Applications of Tree, Binary Search Trees, Sparse Matrices.	14	30
2	Nonlinear Data Structures-Graph Basic concept of Graph: Graph and Networks: Concept, BFS Algorithm, DFS Algorithm (04) Matrix Representation of Graphs, Graphic Representation of List Structures, Other Representation of Graphs, Breadth First Search (BFS), Depth First Search (DFS), Garbage Collection.	14	30
3	Sorting & Searching: Linear Search, Binary Search. Sorting Methods, Internal and External Sorting, Bubble Sort, Quick Sort, Merge Sort, Insertion Sort.	12	25
4	Hashing and Collision: Hashing Functions and Method Collision Resolution Techniques.	08	15

Text Books:

1. "An Introduction to Data Structures with Applications", Jean-Paul Tremblay, Paul G. Sorenson, Tata McGraw-Hill, 2nd Edition, (2007).
2. "Data Structures Via C++: Objects by Evolution", A. Michael Berman, , Oxford Univ. Press (2004)
3. "Sorting & Searching - The Art of Computer Programming" D E Knuth, , Vol. 3, Pearson Education (1998).

Reference Books:

1. "Fundamentals of Data Structures in C", Horowitz, Sahni, Anderson-Freed, , University Press (2nd edition-2007)
2. "Data Structures Using C & C++", Tenenbaum, PHI.

List of Open Source Software/learning website:

1. <https://www.w3schools.in/data-structures>
2. https://www.tutorialspoint.com/data_structures_algorithms/index.htm

Course Learning Outcomes (CLO): On completion of this course, the students will be able to:

CLO	Description	Bloom's Taxonomy Level
CLO1	To be able to describe and classify fundamental concepts of object-oriented programming, basic and advanced data structures.	2 Understand
CLO2	To choose the best algorithm to solve a problem by Tree and Graph Structure. To create the algorithms and program of various operations on Q Trees and Graphs.	1 Remember 3 Apply
CLO3	To evaluate algorithms with respect to time and space complexity To create the algorithms and program of various operations on Sorting and Searching Technique.	2 Understand 3 Apply
CLO4	Implementation of Hashing Functions ,Method and Collision Resolution Techniques.	3 Apply 2 Understand
CLO5	To be able to design, implement and debug small-to-moderate programs to manipulate and manage data elements while exhibiting the object-oriented programming skills.	7 Create 6 Evaluate 5 Analyze
CLO6	To be able to explain, understand, compare and apply algorithms and principles of object-oriented programming and advanced data structures to a specific situation.	2 Understand 1 Remember

Mapping of CLOs with Pos & PSOs

Course Learning Outcomes	Program Outcomes(POs)												Program Specific Outcomes (PSOs)	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CLO1	M	M	L		M		L	M	L	M		M	H	M
CLO2	M	M	H			M	M			H	L	L	H	M
CLO3	H	M	H		M	M		M	L	M		H	L	M
CLO4	M		H	M	M	L	M	L	M		H	H	H	M
CLO5	H	M	H		M	M		M	L	M		H	L	M
CLO6	M		H	M	M	L	M	L	M		H	H	H	M

H: High, M: Medium, L: Low